

Bell Gardens Police Department

I - TACTICAL FIREARMS - RIFLE UPDATE

COURSE GOAL:

The course will provide the trainee with the minimum topics of tactical rifle firearms and lethal force required in the POST Perishable Skills Training Program (PSP). The trainee will develop the necessary firearms tactical rifle knowledge and skills to survive and win a realistic lethal force encounter.

The update course consists of a hands-on/practical skills rifle firearms training for in-service officers

TACTICAL FIREARMS

Minimum Topics/Exercises:

1. Basic Tactical Firearms Situations, Judgment and Decision Making Exercise(s) - expanded outline must define each exercise and its terminal objective(s)
2. Instruction – Semi-Auto, short barrel, bolt action duty rifles
3. Safety guidelines/orientation
4. Sight Alignment, Trigger Control, Accuracy
5. Target recognition and analysis
6. Weapons Clearing
7. Live Fire Tactical/or Simunitions Tactical
8. Policy and/or legal issues
9. Use of Force considerations (options)
10. Moral obligations
11. Class Exercises/Student Evaluation/Testing

COURSE OBJECTIVES:

The trainee will:

1. Demonstrate knowledge of their individual Department Use Of Force/Firearms Policy for AR-15, M-4, H&K MP5 Type Semi-automatic rifles, bolt-operated precision rifles.
2. Identify the tactical analysis key points related to tactical firearms as reported in the POST Law Enforcement Officers Killed and Assaulted (LEOKA) Studies (1994 to Present).
3. Demonstrate a minimum standard of tactical rifle proficiency with every technique, exercise, and course-of-fire, to include:
 - A. Judgment and Decision Making
 - B. Weapons Safety
 - C. Basic Presentation Technique
 - D. Fundamentals of Shooting
 - E. Target/Non-Target Identification

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- F. Speed, Accuracy and Effectiveness under stress and movement conditions
- G. Shot Placement: Accuracy, Multiple rounds

Minimum standards of performance shall be tested by an instructor observing the trainee during their performance of each technique, exercise and course-of-fire. If the trainee does not meet minimum standards, as established by the presenter, remediation will be provided until the standard is met.

EXPANDED COURSE OUTLINE

I. INTRODUCTION/ORIENTATION

- A. Introduction, Registration and Orientation
- B. Course Objectives/Overview, Exercises, Evaluation/Testing
- C. Weapons Safety Orientation, Review of Range and Shooting Safety Rules, I(c) Medical Considerations. (Pre-range weapons unloading procedures and lunch/extended break-reload/unload rules)
 - 1. All Weapons are to be considered loaded
 - 2. Never point the muzzle at anything you are not willing to shoot at
 - 3. Keep finger off trigger until you are ready to fire
 - 4. Be sure of your target and background
 - 5. Range and Tactical Safety
 - a. Follow Range Rules
 - b. Follow Instructor commands
 - c. Strict Weapon Discipline and Muzzle Control
 - d. No Lasering of personal body parts
 - e. Movement and Reloading only with selector switch set on "Safe"
 - 6. Medical Briefing
 - 1. Cover primary elements as a checklist with students
 - 2. Local emergency/first aid procedures to include radio/telephone Procedures & closest medical facility

II. LETHAL FORCE OVERVIEW

I(h,i,j)

- A. Legal/Moral/Ethical Issues involving Use of Force/Lethal Force
- B. Civil Implications of using Force/Lethal Force
- C. Report Writing and Preliminary Investigation Overview

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- III. USE OF FORCE/LETHAL FORCE AND FIREARMS POLICY **I(h,i)**
- A. Use of Force Options
 - 1. Lethal Force within the spectrum of force options
 - 2. Verbal, Hands, Less than Lethal, Lethal Force
 - 3. Escalation and De-escalation Process
 - B. Department Policy
 - 1. Reasonable Cause to believe
 - 2. Imminent Threat
 - 3. Death or Great Bodily Injury
 - 4. Fleeing Violent Felon Specifications
 - 5. Other policy areas and issues
 - C. Supporting Case Law
 - 1. Tennessee vs. Garner
 - a. Deadly Force
 - b. Fleeing Felon
 - 2. Graham vs. Conner
 - a. Reasonable Force
 - 3. Zuchel vs. Denver
 - a. Shoot no Shoot Training
 - 4. Popow vs. City of Margate
 - a. Decision or Judgmental Training
 - b. Moving, Low Light
- IV. POST LAW ENFORCEMENT OFFICERS KILLED/ASSAULTED (LEOKA) STUDIES
- A. 2014 Report
 - B. Vital Statistics from LEOKA Report
 - C. Conclusive Tactical Analysis
 - 1. Low Light Conditions
 - 2. 5 - 10 feet
 - 3. 2 rounds
 - 4. 2 seconds
 - 5. Officer Accuracy: averages 10-20 %
 - 6. Use of Cover
 - 7. Summary Overview

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V. FUNDAMENTALS OF SHOOTING

I(d)

- A. Sighting and Aiming Telescope
 - 1. Reticle
 - 2. Aiming Point
 - 3. Sight Picture
 - 4. Parallax
 - 5. Eye Relief

- B. Positions – Traditional
 - 1. Prone
 - 2. Sitting
 - 3. Kneeling
 - 4. Squatting
 - 5. Off-Hand Standing
 - 6. Support Side or Left Handed
 - 7. Barricades

- C. Factors Common to All Positions
 - 1. Cheek Weld
 - 2. Sight Alignment
 - 3. Rifle Butt in the Pocket of the Shoulder
 - 4. Bone Structure
 - 5. Breathing
 - 6. Relaxation
 - 7. Grip

- D. Trigger Control
 - 1. Grip
 - 2. Techniques of Trigger Control
 - 3. Trigger Reset
 - 4. Follow-through

- E. Sight Adjustments Overview
 - 1. Vertical and Horizontal
 - 2. Ocular or Eyepiece
 - 3. Eye relief

- F. Physiological Effects
 - 1. Inter-Limb Reaction
 - a. Sympathetic nervous response
 - 2. Fear
 - 3. Startle response

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- G. Recovery - Follow through
 - 1. All elements work together
 - 2. Handle recoil
 - 3. Controlled movement back on target

- H. Known Distance Firing
 - 1. Several Distances
 - 2. Basic Position
 - 3. Slow and Rapid Fire

- I. Methods of Carry
 - 1. High Ready
 - 2. Low Ready
 - 3. African Carry
 - 4. Mount on to Target
 - 5. American Carry
 - 6. Carry Methods to Failure Drill

- J. Low Light Conditions
 - a. Rear Sight Aperture
 - b. Flashlight/Light Systems
 - c. Scope / Holographic Sights

VI. RIFLE PRESENTATION

- A. Count One
 - 1. Good Grip

- B. Count Two
 - 1. Draw toward Firing Position
 - 2. Selector Switch Fire
 - 3. Rifle is brought up Toward Shoulder Position
 - 4. Forward arm Firm Grip on Stock
 - 5. Firing Hand Firm Grip
 - 6. Trigger Finger is Indexed

- C. Count Three
 - 1. Rifle is raised to Eye Level
 - 2. Eye Focus to Front Sight
 - 3. Sight Alignment/Sight Picture is Verified

- D. Count Four
 - 1. Finger on Trigger
 - 2. Press
 - 3. Maintain Sight Alignment

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- E. Target Recognition and Analysis **I(e)**
1. Did I hit?
 2. Did it Work?
 3. Ready Position
 4. Assess the Threat
 5. Scan
 6. Reassess
 7. Selector Switch to Safe
 8. Tactical Reloading
- G. Rifle to Carry Position
1. ONLY when the tactical situation warrants
 2. Reverse of the draw count
 3. Additional Scan and Assessment
 4. Quick and Effective Carrying
 5. Eyes remaining forward on threat
- VII. DRILLS AND COURSES-OF-FIRE PART 1 **I(a,b,c,d,e,f,g,)**
- Testing: Any student scoring below standard on any exercise, as established by the presenter, will be remediated, tested until standard is achieved.* **I (b)**
- A. Range Orientation and Safety Briefing (Second Range Safety, and Command sequence) **I(c)**
- B. All Courses emphasize:
1. Weapons Safety
 2. Muzzle and Fire Discipline
 3. Fundamentals of Shooting
 4. Rifle Presentation
- C. Warm up Course
1. Basic Marksmanship and Traditional
 - a. Cold Bore Prone: 1 round at 100yards
 - b. Prone: 5 rounds at 100 / 150 yards
 - c. Intermediate Position: 3 rounds at 75, 50 yards
 - d. Off-hand Standing: 3 rounds at 25 yards
 - e. Confirm Zero Prone: 1 Round at 100 yards

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- D. Combat Reload Exercise **I(f)**
 - 1. Tactically reloading (Bringing rifle back up to full capacity)
 - 2. Move to Cover
 - 3. Safety/Fire Selector Switch
 - 4. Proper Grip of Fresh Magazine
 - 5. Eject and Replace In-Rifle Magazine
 - 6. Used Magazine discarded,
 - 7. Practice and Proficiency Demonstration

- E. Night/Light Systems Shooting Exercise (When applicable)
 - 1. Tactical options
 - a. Mounted
 - 2. Flashlight Shooting Techniques
 - a. Light on, light off
 - 3. Safety Precautions
 - 4. Dry Fire Practice
 - 5. Reloading
 - a. Move to Cover
 - b. Flashlight Options

- F. Weapon Malfunction Exercise
 - 1. Failure to Fire
 - a. Clearance Drill Tap, Eject, Load
 - (1) Practice with Dummy Rounds
 - (2) With Live Magazines

- G. Dummy Drills
 - 1. 3 Mags with mix of 5 live rounds, 3 dummy rounds
 - 2. Proper Clearance of rifle

- H. Failure Drills (Drugs/Body Armor) **I(e)**
 - 1. Theory
 - a. Target the brain, turn off the neurological switch
 - 2. Shot Placement
 - a. Ocular

- I. Double Tap Drill **I(g)**
 - 1. Shot Placement
 - a. Optimum spread
 - b. Upper Thoracic Cavity
 - 2. Stopping Power
 - a. Maximum Shock Stopping Power
 - b. Vs. Bleeding Out
 - (1) Major artery - up to 12 seconds

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- 3. Controlled Pair
 - a. Sight Picture, Smooth Trigger Pull
 - b. 25 Yard line and out
 - c. 3 magazines
 - 4. Accelerated Pair
 - a. Flash sight picture/Front sight
 - b. 25-100 yards and closer
 - c. Double Taps emphasizing speed and accuracy
 - d. 3 magazines
- I(d)**
- J. Spread Fire Course
- 1. Threat Assessment/Threat Prioritization
 - a. Threat ID
 - b. Threat type, lethality, and range
 - c. Highest threat prioritization
 - 2. Targets at the 50 yard line, 2 rounds each, 3 times
 - a. 3 magazines
 - b. With tactical reloads

VIII. DRILLS AND COURSES-OF-FIRE PART 2

- A. Basic marksmanship – Shooting Positions
- 1. Prone: 5 rounds at 50, 100, 200, 300, 400, 500 yards
 - 2. Sitting: 5 rounds at 50, 75, 100 yards
 - 3. Kneeling: 5 rounds at 50, 75, 100 yards
 - 4. Standing: 5 rounds at 50, 100 yards
- B. Weapon malfunctions – Shooting Positions
- 1. Prone: 3 rounds at 100 yards - 4 times
 - 2. Sitting: 3 rounds at 50 yards - 4 times
 - 3. Kneeling: 3 rounds at 50 yards - 4 times
 - 4. Standing: 3 rounds at 50 yards - 4 times
- C. Combat Reloading
- 1. Prone: 2 single feed or magazine changes at 100 yards - 4 times
 - 2. Sitting: 2 single feed or magazine changes at 50 yards - 4 times
 - 3. Kneeling: 2 single feed or magazine changes at 50 yards - 4 times
 - 4. Standing: 2 single feed or magazine changes at 25 yards - 4 times
- D. Barricade Techniques – Shooting Positions
- 1. Cover / Concealment
 - 2. Right Side: 3 rounds at 50 & 100 yards - 4 times
 - 3. Left Side: 3 rounds at 50 & 100 yards - 4 times
 - 4. Kneeling: 3 rounds at 50 yards - 4 times

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- E. Weapon Malfunctions – Shooting Positions
 1. Prone: 3 rounds at 100 yards - 4 times
 2. Sitting: 3 rounds at 50 yards - 4 times
 3. Kneeling: 3 rounds at 50 yards - 4 times
 4. Standing: 8 rounds at 25 yards
 5. Failure Drill

- F. Night Shooting – Shooting Positions Light Systems
 1. Prone: 3 rounds at 100 yards
 2. Sitting: 3 rounds at 50 yards
 3. Kneeling: 3 rounds at 50 yards
 4. Standing: 3 rounds at 25 yards

IX DRILLS AND COURSES-OF-FIRE PART 3

- A. Transitional Shooting
 1. Standing to Walking: 3 rounds at 10 yards in 5 seconds
 2. Standing to Low Kneeling: 3 rounds at 10 yards in 7 seconds
 3. Standing to Kneeling: 3 rounds at 10 yards in 7 seconds
 4. Standing to Sitting: 3 rounds at 10 yards in 7 seconds
 5. Standing to Prone: 3 rounds at 10 yards in 10 seconds

- B. Transitional Shooting
 1. Standing to Low Kneeling: 3 rounds at 25 yards in 7 seconds
 2. Standing to Kneeling; 3 rounds at 25 yards in 7 seconds
 3. Standing to Sitting: 3 rounds at 25 yards in 10 seconds
 4. Standing to Prone: 3 rounds at 25 yards in 15 seconds

- C. Practice Qualifications – 2 Minutes and 15 seconds
 1. Standing: 6 rounds at 50 yards
 2. Kneeling: 6 rounds at 50 yards
 3. Sitting: 6 rounds at 50 yards
 4. Prone: 6 rounds at 50 yards

- D. Practice Qualification
 1. M-4 Live-Fire Course
 2. M-4 Assault Course

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X. QUALIFICATION COURSES - LIVE FIRE PART 1 (Examination) I (b)

A Sight In (50 Yards)

1. On command, load and slow fire five (5) rounds at bull's eye target to check zero.
2. Clear weapon, lock bolt open, remove magazine, and place rifle on ground with ejection port facing up.
3. When line is clear, range staff will give command to go forward to check and patch targets.
4. If necessary, adjust sights and repeat 1-3 above.

B. Bulls Eye Qualification Course (50 Yards / 30 Rounds)

1. Prone Position / Slow Fire
 - a. Load and fire five (5) rounds at bull's eye, no time limit.
 - b. Clear and ground weapon in approved manner.
2. Prone Position / Timed Fire (60 Seconds)
 - a. Start with weapon slung, and magazine loaded with five live rounds (standing)
 - b. On command, load magazine into weapon, chamber, drop, to prone position and fire 5 rounds at bull's eye target.
 - c. Clear and ground weapon in an approved manner
 - d. Upon command, go forward, patch & score target (all black = 10, 8 & 7=value)
3. Sitting Position / Slow Fire
 - a. On command, load & fire 5 rounds at bull's eye, no time limit.
 - b. Clear and ground weapon in an approved manner.
4. Kneeling Barricade Position / Slow Fire
 - a. On command, load and fire 5 rounds at bull's eye, no time limit.
 - b. Clear and ground weapon in an approved manner.
 - c. Upon command, go forward, patch & score target. (All hits on black=10, 8, 7=value)

C. Standing Barricade Position / Slow Fire

1. On command, load and fire ten (10) rounds at bull's eye, no time limit.
2. Clear and ground weapon in an approved manner.
3. Upon command, patch & score targets. (All hits on black=10, 8, 7, =value)
4. Record total score with range master

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XI. QUALIFICATION COURSE PART 2 (EXAMINATION)

I (b)

A. M-4 Assault Course (2 Minutes, 30 Seconds)

1. Warm-Up

Student begins course at designated spot in parking lot with weapon slung, one magazine loaded with fifteen (15) rounds in a pocket, one magazine loaded with ten (10) rounds in hand. Student will then begin assault course when directed by staff, starting at range gate. Upon entering range, student will complete prescribed course of fire on command of range staff.

B. Course of Fire

1. On command, load magazine containing 10 rounds into weapon.
2. Run to first firing position at 50-yard line, chamber, drop to prone position, and fire 10 rounds into body of silhouette target.
3. Remove magazine from weapon; reload it with remaining magazine containing 15 rounds
4. Run diagonally to 25-yard line, fire 5 rounds into the body of the next target from a standing offhand position.
5. Run laterally along 25-yard line with weapon at low ready, fire 5 rounds into the next target from a kneeling position.
6. Run laterally along 25-yard line and fire 5 rounds into the body of the target from the prone position. (Time stops after last round is fired).
7. Come to a kneeling position, survey, stand, survey, close bolt & safe weapon.
8. Remove magazine, chamber check, sling weapon (Carry of your choice).
9. Upon command, go forward, patch & score targets.
 - a. Body shots are scored as:
 1. 9, 10, X rings = 10 points
 2. 7, 8 rings = 5 points
 - b. Head shots in black are scored as 10 points each.
 - c. This score combined with the bull's eye qualification course score must total a minimum of 450 out of a possible 550points.

Testing: Any student scoring below standard on any exercise, as established by the presenter, will be remediated, tested until standard is achieved.

I (b)

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XII BOLT ACTION OR SEMI AUTO PRECISION RIFLE EXAMINATION I (b)

- A. 20 round Qualification Course
1. 20 rounds
 2. Targets set at 150 yards on 200 yard range.
 3. Rifles are empty, bipods up, magazines out, at each stage, loaded upon command of "gun".
 4. Shooters run with rifle and pack.
 5. Observers run with Point, may carry gear for Point * depending on amount of shooters*
 6. Intermediate Positions: kneeling, seated, using observer, tripods, etc. Barricades may be used, be aware of barrel protruding past barrier.
 7. Course of Fire
 - a. Cold Bore Shot - prone - 1 round, no time limit.
 - b. 400 yard run - prone - 3 rounds cranial vault - 45 seconds
 - c. 150 yards - prone or table, no bipod - 3 rounds cranial vault - 45 seconds
 - d. 100 yards - prone, support (left-handed) side - 3 rounds body- 45 seconds
 - e. 85 / 75 yards - intermediate position (crawl from 85 to 75) - 3 rounds body - 45 seconds from end of crawl.
 - f. 50 yards - intermediate position - 3 rounds body - 45 seconds
 - g. 50 / 25 yards - standing - (run from 50 to 25) - 3 rounds body - 45 seconds including run.
 - h. 100 yard - confirm zero - 1 round cranial vault.
- B. Moving Target Drill - 50 yards / 100 yards
1. Target is a rolling frame
 2. The target moves right to left between two barriers spaced 14 feet apart.
 3. Drill can be done from prone, intermediate, barricades, weak side, and standing positions.

Primary and Observer stand with empty rifles. At the command of threat, Shooters drop to prone, load, and fire one round upon visual of moving target. Target will react at slow walking speed when both shooters have round loaded. Repeat and switch teams. Repeat 100 yards.

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XIII WEAPON MANIPULATION EXAMINATION

I (b)

- A. Examination Topics
 - 1. Clear Weapons
 - 2. Press Check
 - 3. Tactical Reload
 - 4. Speed / Combat Reload
 - 5. Malfunction Drill
 - 6. Failure Drill
 - 7. Rifle Inspection
 - 8. Function Check

- B. Scoring
 - 1. Students must perform 3 exam topics as directed by the instructor
 - 2. Pass or Fail

Testing: Any student scoring below standard on any exercise, as established by the presenter, will be remediated, tested until standard is achieved.

I (b)

XIV WEAPON CLEANING

- A. Cleaning and Lubricating the Chamber and Barrel
- B. Cleaning and Lubricating the Bolt Carrier Group
- C. Cleaning and Lubricating the Lower Receiver Group

XV CONCLUSION

- A. Written Exam
- B. Practical Exams
- C. Course Evaluation

Notes: